Gustavo Antonio Lara González

Senior Software Engineer

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Stack

Languages: Typescript | Javascript | Python | C#

Tools: NextJS | ReactJS | React Native | Figma | NestJS | GraphQL | TRPC | Express | Django | ASP.NET Core | Jest | Cypress | Pytest | Git Infrastructure: Docker | Kubernetes | Vercel | AWS S3, Lambda, EC2 | Expo | Nx | CircleCl | Github actions Databases: PostgreSQL | Redis | MySQL | MongoDB | DynamoDB

Experience _____

Software Engineer

Asesorías Informáticas JG

- Responsible for leading the development of custom software solutions focused on the Education and Health sectors, coordinating specialized teams to ensure the efficient and successful delivery of tailor-made projects.
- Key in the process of selecting and training new talents, promoting their development and adaptation in the software field.
- Expert in handling a variety of cutting-edge languages and technologies
- In charge of designing system architecture for multiple projects, using tools like Docker and Kubernetes, and managing PostgreSQL databases to support a solid and scalable software infrastructure.
- Experienced in working with Figma to prototype UI interfaces and get approvals from clients before starting work, and in following Figma designs to create accurate UI.

Frontend Tech Lead

- Led the Frontend development process at Buydepa, focusing on the creation of web applications within various monorepos managed with Nx, facilitating efficient and scalable code management across multiple projects.
- Implemented GraphQL to optimize data handling and interface management, and utilized tools like Sanity, Express, Tailwind, Yup, and Formik to develop smooth and efficient user interfaces, thus improving application performance.
- Utilized technologies such as SSR (Server-Side Rendering) and ISR (Incremental Static Regeneration) for creating high-performance and SEO-optimized pages, ensuring applications were fast and accessible.
- Incorporated SWR for data fetching and global state management within the application, enhancing the user experience through efficient updates and real-time data management.
- Worked with Figma to create accurate UI and contributed to UI prototypes through validation meetings with the design team.
- The role encompassed leading the team and conducting daily and weekly meetings following the Scrum methodology, to actively programming within high-priority projects.
- Promoted best coding practices and fostered a culture of excellence and reliability in the team, playing a crucial role in project ۲ development.

Software Engineer II

Played an integral role in Uber's security team, focusing on security projects, especially in managing employee permissions, groups, and security policies.

<u>Uber</u>

- Participated in the maintenance and enhancement of internal dashboards and plugins, improving authentication and authorization processes.
- Utilized a broad set of technologies, including JavaScript, TypeScript, Express, Yup, RPC, GraphQL, FlowJS, CSS, and BaseWeb UI, to contribute to the project's success.
- Ensured a robust and secure system architecture, significantly contributing to the project's security and efficiency.
- Worked with Figma to create accurate and intuitive UIs.
- Worked under the Scrum methodology, facilitating team collaboration and the efficient delivery of solutions. •

Javascript Engineer

Cornershop by Uber

- Held the position of JavaScript Engineer at Cornershop, tasked with developing and maintaining internal platforms for managing permissions, authentication, authorization, and VPN settings, crucial for safeguarding the company's infrastructure.
- Collaborated closely with other engineering teams and departments outside of engineering to ensure the effective implementation of security solutions.
- Managed dependencies for various projects, focusing on their security and reducing the presence of known vulnerabilities. ۲
- Contributed to the creation of an internal UI library, utilized across a broad spectrum of the company's platforms, both internal and public.
- Worked with Figma designs to create internal tools that match company style. ٠

05/2023 - 11/2023

09/2018 - Presente

08/2022 - 05/2023

08/2021 - 01/2023

Buydepa

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Backend Engineer

Cornershop by Uber

- Developed and enhanced platforms for managing internal permissions, groups, and access to third-party platforms, utilizing Python with Django.
- Utilized Docker to ensure a consistent and efficient development and deployment environment.
- Managed PostgreSQL databases, effectively managing information and ensuring its integrity.
- Focused on the development and maintenance of internal security tools, as well as on addressing vulnerabilities reported across the platform.
- Gained valuable backend development experience with a particular focus on security, significantly contributing to the company's internal security infrastructure.

Bago

Mobile Game Developer | Práctica profesional

- Worked as a Mobile Game Developer during an internship at Baqo, as part of a programmer analyst program. ۲
- Maintained a complex backend built with PHP and managed MySQL databases.
- Created engaging mobile games using C# with Unity as the game engine.
- Contributed to a notable project, a game celebrating the 500th anniversary of the discovery of the Strait of Magellan. ۲
- Gained valuable insights into game development and backend management, applying and enhancing technical skills.

Specialized in creating innovative websites using HTML, PHP, MySQL, Javascript, JQuery, CSS, and Wordpress.

Exercised creativity and technical expertise to ensure each project was unique, aligning with the specific goals and brand identities of clients.

<u>UNO10</u>

Education

Web developer

Punta Arenas, Chile	2019 - 2020
Punta Arenas, Chile	2017 - 2019
y <u>Certificado</u>	02/2023
n Test <u>Certificado</u>	02/2023
<u>Certificado</u>	12/2022
<u>Certificado</u>	09/2022
<u>Certificado</u>	09/2022
⊻ <u>Certificado</u>	07/2022
<u>Certificado</u>	03/2022
<u>v</u> <u>Certificado</u>	06/2019
	Y Certificado n Test Certificado n Certificado

Awards

Geniuses Don't Sleep: First place in the JAVA and SQL programming competition.

Geniuses Don't Sleep: First place in the JAVA programming competition.

Mentorships _

Programming 101: Taught an introductory programming class to students interested in pursuing a career in Computer Engineering. Private Mentor: Private programming classes where I teach from basic logic to the specialized use of modern frameworks, currently having taught technologies such as PHP, Python, Javascript.

01/2021 - 08/2021

09/2019 - 12/2019

07/2017 - 02/2018